Core Content Connectors (CCCs) linked to the 2015 South Dakota Science Standards – Elementary School (Grades K-5)

How to Read the Grade Level Core Content Connectors

The South Dakota Science Core Content Connectors (CCCs) are intended to promote access to grade-level content standards by pinpointing the big ideas and concepts of the 2015 South Dakota Science Standards. The CCCs reflect rigorous science expectations and opportunities for students to learn essential science concepts and procedures with deep understanding given guidance from peers and adults, so that all students can engage in sophisticated science and engineering practices.

As shown in the illustration below, each set of CCCs has a title. The title reveals the organization of the CCCs, which is based on the disciplinary core ideas (DCIs) from the *Framework for K-12 Science Education*. Below the title is the corresponding South Dakota Science Standard. Below the standard are the specific CCCs (listed left to right) to address the science and engineering practices (SEPs), disciplinary core ideas, and crosscutting concepts that, when combined, address the "big idea" of the South Dakota science standard above.

Science and Engineering Practices. The blue shaded text on the left includes the CCC for the science and engineering practices used to address the South Dakota science standard listed above. The bold headings are derived from the eight categories detailed in the *Framework for K-12 Science Education*.

Disciplinary Core Ideas. The orange shaded text in the middle includes the CCCs to address the South Dakota science standard listed above. The CCCs are arranged by bold headings representing how the core ideas in the *Framework for K-12 Science Education* are divided into a total of 39 sub-ideas representing the 11 core ideas: four in Life Science, four in Physical Science, and three in Earth and Space Science. The CCCs represent what students should understand about that sub-idea at the end of the grade. The CCCs are bulleted to be certain that each statement is distinct.

Crosscutting Concepts. The green shaded text on the right includes the CCCs to address the South Dakota science standard listed above. The CCCs are arranged by bold headings which are derived from the seven categories detailed in the *Framework for K-12 Science Education*.

| Grade. Title | | |
|--|--------------------------|---------------------------|
| South Dakota Science Standard Code. South Dakota science standard descriptor. | | |
| Science and Engineering Practices Core Content Connectors Disciplinary Core Ideas Core Content Connectors Core Content Connectors Crosscutting Concepts Core Content Connectors | | |
| Planning and Carrying Out | PS2.A: Forces and Motion | Cause and Effect |
| Investigations | Recognize that | With guidance and support |
| With guidance and support | | from peers and adults, |
| from peers and adults, | | compare the effect |
| investigate | | |

Kindergarten Physical Science Conceptual Understanding*:

Pushes and pulls can have different strengths and directions, and can change the speed or direction of motion or start or stop. Bigger pushes and pulls cause bigger changes in an object's motion or shape. Sunlight warms the Earth's surface.

K-PS2 Motion and Stability: Forces and Interactions

K-PS2-1. Plan and carry out an investigation to compare the effects of different strengths or different directions of pushes and pulls on the motion of an object.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|--|---|
| Planning and Carrying Out Investigations With guidance and support from peers and adults, investigate and describe the effect caused by different strengths and directions of pushes and pulls on the motion of an object. | PS2.A: Forces and Motion Recognize that pushes and pulls can have different strengths and directions. PS2.B: Types of Interactions Recognize the effect caused by different strengths or directions of pushes and pulls on the motion of an object. | Cause and Effect With guidance and support from peers and adults, compare the effect on the motion of an object caused by changes in the strength or direction of the pushes and pulls. |

^{*} As stated in the 2015 South Dakota Science Standards.

K-PS2 Motion and Stability: Forces and Interactions

K-PS2-2. Analyze data to determine if a design solution works as intended to change the speed or direction of an object with a push or a pull.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|--|
| Analyzing and Interpreting | PS2.A: Forces and Motion | Cause and Effect |
| Data With guidance and support from peers and adults, use graphical or visual displays (e.g., pictures, pictographs, drawings, written observations, tables, charts) to determine if a design solution causes the intended change in speed or direction of motion of an object. | Recognize that pushing or pulling on an object can change the speed or direction of its motion. | With guidance and support from peers and adults, describe whether the push or pull from the design solution causes the intended change in speed or direction of motion of an object. |

K-PS3 Energy

| K-PS3-1 . Make observations to determine the effect of sunlight on Earth's surface. | | |
|--|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Planning and Carrying Out | PS3.B: Conservation of | Cause and Effect |
| Investigations With guidance and support from peers and adults, record observations of the relative warmth of materials in the presence and absence of sunlight (i.e., qualitative measures of temperature; e.g., hotter, warmer, colder). | Compare the warmth of Earth materials placed in sunlight and the same Earth materials placed in shade. | With guidance and support from peers and adults, determine the relative warmth of materials in sunlight and in shade (i.e., qualitative measures of temperature). |

K-PS3 Energy K-PS3-2. Design and build a structure that will reduce the warming effect of sunlight on an area. **Science and Engineering Disciplinary Core Ideas Crosscutting Concepts Practices Core Content Connectors Core Content Connectors Core Content Connectors Constructing Explanations PS3.B:** Conservation of **Cause and Effect** and Designing Solutions **Energy and Energy Transfer** With guidance and support With guidance and support from peers and adults, Recognize that the design from peers and adults, design determine whether a of a structure (e.g., and build a structure that structure meets expectations umbrella, canopy, tent) reduces warming on an area will reduce the warming in terms of cause (a structure caused by the sun. blocks sunlight) and effect caused by the sun.

(less warming of the surface).

Kindergarten Life Science Conceptual Understanding*:

Plants and animals (including humans) need food and water in order to grow.

K-LS1 From Molecules to Organisms: Structures and Processes

K-LS1-1. Describe patterns of what plants and animals (including humans) need to survive.

| K-L31-1. Describe patterns of what plants and animals (including numaris) need to survive. | | |
|--|---|--|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Analyzing and Interpreting | LS1.C: Organization for | Patterns |
| Data With guidance and support from peers and adults, collect data about plants' need for water and light (e.g., observations of plants being grown in a classroom). | Matter and Energy Flow in Organisms Identify that animals need water and food to live and grow. Identify that plants need water and light to live and grow. | With guidance and support from peers and adults, describe patterns in provided data that show plants need light and water to live and grow and animals need food and water to live and grow. |

^{*} As stated in the 2015 South Dakota Science Standards.

Kindergarten Earth and Space Science Conceptual Understanding*:

There are patterns and variations in local weather. Plants and animals can change their local environment. Plants and animals (including humans) need to survive and there is a relationship between their needs and where they live. The purpose of weather forecasting is to prepare for and to respond to severe weather. Things people do can affect the environment, but they can make choices to reduce their impact.

^{*} As stated in the 2015 South Dakota Science Standards.

K-ESS2-1. Use and share observations of local weather conditions to describe patterns over time.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Analyzing and Interpreting Data With guidance and support from peers and adults, use and share graphical displays (e.g., pictures, charts, tables) to organize data from observations (i.e., firsthand or from media) about local weather conditions. | ESS2.D: Weather and Climate Observe and identify patterns in weather conditions using observations of local weather. | Patterns With guidance and support from peers and adults, recognize weather patterns across months (e.g., some months have more hot days, some have more rainy days). |

K-ESS2 Earth's Systems

K-ESS2-2. Engage in argument from evidence for how plants and animals (including humans) can change the environment to meet their needs.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|---|
| Engaging in Argument from Evidence With guidance and support from peers and adults, identify examples of plants changing their environments (e.g., plant roots lifting sidewalks) and examples of animals (including humans) changing their environments (e.g., ants building an ant hill) to meet their needs as evidence to support an argument. | Identify examples of how animals change their environments to meet their needs. Identify examples of how plants change their environments to meet their needs. ESS3.C: Human Impacts on Earth Systems Recognize that the way humans can affect the environment in which they live. | Systems and System Models With guidance and support from peers and adults, describe how plants affect other parts of their systems by changing their environments to meet their needs (e.g., roots push soil aside as they grow to better absorb water) and how animals (including humans) affect other parts of their systems by changing their environments to meet their needs (e.g., some animals store food for winter). |

K-ESS3 Earth and Human Activity

K-ESS3-1. Use a model to represent the relationship between the needs of different plants or animals (including humans) and the places they live.

K-ESS3 Earth and Human Activity

K-ESS3-2. Ask questions to obtain information about the purpose of weather forecasting to prepare for, and respond to, severe weather.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Asking Questions and Defining Problems With guidance and support from peers and adults, identify how weather patterns (e.g., some events are more likely in certain | Identify how weather forecasting can help people avoid the most serious impacts of severe weather events. | Cause and Effect With guidance and support from peers and adults, describe how weather forecasting can help people prepare for and respond to specific types of local |
| regions) help scientists predict severe weather before it happens. | | weather (e.g., stay indoors during severe weather). |

K-ESS3 Earth and Human Activity

K-ESS3-3. Communicate solutions that will reduce the impact of humans on the land, water, air, and/or other living things in the local environment.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|--|---|
| Obtaining, Evaluating, and | ESS3.C: Human Impacts on | Cause and Effect |
| Communicating Information With guidance and support from peers and adults, make observations of how people affect the land, water, air, and/or other living things in the local environment in positive and negative ways. | Identify different solutions that people can apply to the way they live to reduce the impact on the land, water, air, and other living things. | With guidance and support from peers and adults, identify examples of choices that people can make to reduce negative impacts on the local environment. |

First Grade Physical Science Conceptual Understanding*:

Sound can make matter vibrate, and vibrating matter can make sound. Objects can be seen only when light is available to illuminate them. People use devices to send and receive information.

1-PS4 Waves and their Applications in Technologies for Information Transfer

1-PS4-1. Plan and carry out an investigation to provide evidence that vibrating materials can make sound and that sound can make materials vibrate.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Planning and Carrying Out | PS4.A: Wave Properties | Cause and Effect |
| Investigations With guidance and support from peers and adults, investigate and describe that sounds can cause materials to vibrate and vibrating materials can cause sounds. | Recognize that sounds can cause materials to vibrate. Recognize that vibrating materials can make sound. | With guidance and support from peers and adults, identify a cause and effect relationship between sound and vibrating materials (i.e., vibrating materials can make sound and that sound can make materials vibrate). |

1-PS4 Waves and their Applications in Technologies for Information Transfer

1-PS4-2. Construct an evidence-based account for how objects can be seen only when illuminated.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Constructing Explanations | PS4.B: Electromagnetic | Cause and Effect |
| and Designing Solutions | Radiation | With guidance and support |
| With guidance and support | Recognize that objects | from peers and adults, |
| from peers and adults, | can be seen only when | connect the evidence to |
| demonstrate and describe | illuminated by an | support the phenomenon |
| that if an object in the dark is | external light source or | that objects cannot be seen if |
| lit (e.g., turning on a light in | when they give off their | there is no light to illuminate |
| the dark space or from light | own light. | them, but the same object in |
| the object itself gives off), it | | the same space can be seen if |
| can be seen. | | a light source is introduced. |

^{*} As stated in the 2015 South Dakota Science Standards.

1-PS4 Waves and their Applications in Technologies for Information Transfer

1-PS4-3. Plan and carry out an investigation to determine the effect of placing objects made with different materials in the path of a beam of light.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Constructing Explanations | PS4.B: Electromagnetic | Cause and Effect |
| and Designing Solutions | Radiation | With guidance and support |
| With guidance and support | Recognize that some | from peers and adults, |
| from peers and adults, design | materials allow light to | answer questions about what |
| and build a structure that | pass through them, | happens when objects made |
| reduces warming caused by | others allow only some | of different materials (e.g., |
| the sun. | light through, and others | clear plastic, clouded plastic, |
| | block all the light. | cardboard, or a mirror) are |
| | | placed in the path of a beam |
| | | of light. |

1-PS4 Waves and their Applications in Technologies for Information Transfer

1-PS4-4. Design and build a device that uses light or sound to solve the problem of communicating over a distance.

| communicating over a distance. | | |
|---|--|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Constructing Explanations | PS4.C: Information | Influence of Engineering, |
| and Designing Solutions With guidance and support from peers and adults, describe, design, and build a device (e.g., light source to send signals, cups and string [telephone], or pattern of drum beats) that is able to send or receive information over a long distance. | Technologies and Instrumentation Recognize features of devices that people use to send and receive information over long distances. | Technology, and Science, on Society and the Natural World With guidance and support from peers and adults, describe how communicating over long distances helps people. |

First Grade Life Science Conceptual Understanding*:

Plants and animals use their external parts to help them survive, grow, and meet their needs. Behaviors of parents and offspring help the offspring survive. Animals sense and communicate information and respond to inputs with behaviors that help them grow and survive. Young plants and animals are similar to their parents.

1-LS1 From Molecules to Organisms: Structures and Processes

1-LS1-1. Design a solution to a human problem by mimicking how plants and/or animals use their external parts to help them survive, grow, and meet their needs.

| their external parts to help them survive, grow, and meet their needs. | | |
|--|---|--|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Constructing Explanations | LS1.A: Structure and | Structure and Function |
| and Designing Solutions With guidance and support from peers and adults, identify and design a solution for human problems that can be solved by mimicking plant or animal solutions (e.g., a helmet to protect a bicyclist that mimics a turtle's shell). | Identify how animals use their external parts to help them survive, grow, and meet their needs. Identify how plants use their external parts to help them survive, grow, and meet their needs. | With guidance and support from peers and adults, recognize that eyes and ears are related to their function of protecting animals by detecting danger. |

^{*} As stated in the 2015 South Dakota Science Standards.

1-LS1 From Molecules to Organisms: Structures and Processes

1-LS1-2. Read texts and use media to determine patterns in behavior of parents and offspring that help offspring survive.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|--|
| Obtaining, Evaluating, and | LS1.B: Growth and | Patterns |
| Communicating Information With guidance and support from peers and adults, obtain information about behaviors of animal offspring that help the offspring survive (e.g., crying, chirping). | Development of Organisms Identify behaviors of offspring that help them survive. Identify behaviors between parents and offspring that help the offspring survive. | With guidance and support from peers and adults, describe the patterns of what animal parents and offspring do to help offspring survive (e.g., parents protect offspring when danger is present). |

1-LS3 Heredity: Inheritance and Variation of Traits

1-LS3-1. Construct an evidence-based account that young plants and animals are like, but not exactly like, their parents.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|--|--|
| Constructing Explanations and Designing Solutions With guidance and support from peers and adults, make observations (i.e., evidence) of features of adult plants or animals (i.e., parents) and features of the offspring that have similar, but not identical features (e.g., size and shape of body parts, color and/or type of any hair, leaf shape, stem rigidity). | Identify a similarity or a difference in an external feature (e.g., shape of leaves on plants or shape of ears on animals) between young plants and animals and their parents. | Patterns With guidance and support from peers and adults, identify patterns of similarities and differences in features between parents and offspring. |

First Grade Earth and Space Science Conceptual Understanding*:

Patterns of movements of the sun, moon, and stars, as seen from Earth, can be observed, described, and predicted.

* As stated in the 2015 South Dakota Science Standards.

Earth's Place in the Universe 1-ESS1

1-ESS1-1. Use observations of the sun, moon, and stars to describe patterns that can be

| predicted. | | |
|---|--|--|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Analyzing and Interpreting Data With guidance and support from peers and adults, organize data from given observations (firsthand or from media), including objects visible in the sky during the day and night, the position of the sun in the sky at various times during the day, and the position of the moon in the sky at various times during the day or night. | ESS1.A: The Universe and its Stars Describe patterns of movement of the sun, moon, and stars as seen from Earth. Use patterns of movement to predict appearances of the sun or moon. | Patterns With guidance and support from peers and adults, use data from given observations (firsthand or from media), including objects visible in the sky during the day and night, the position of the sun in the sky at various times during the day, and the position of the moon in the sky at various times during the day or night, to describe patterns of objects visible in the sky during the day and night. |

1-ESS1 Earth's Place in the Universe

1-ESS1-2. Make observations at different times of the year to relate the amount of daylight to the time of year.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|--|
| Planning and Carrying Out Investigations With guidance and support from peers and adults, collect data through observations (firsthand or from media) of relative length of the day (sunrise to sunset) for periods of time in a year. | System Make relative comparisons between the amount of daylight in the winter to the amount of daylight in the spring or fall. | Patterns With guidance and support from peers and adults, identify patterns of human behavior in regards to the relative length of daylight (sunrise to sunset) in relationship to the time of the year (e.g., whether it will be light or dark when waking in the morning, at breakfast, when having dinner, or going to bed at night). |

Second Grade Physical Science Conceptual Understanding*:

Matter exists as different substances that have observably different properties. Different properties are suited to different purposes. Objects can be built up from smaller parts. Heating and cooling substances cause changes that are sometimes reversible and sometimes not.

2-PS1 Matter and its Interactions

2-PS1-1. Plan and carry out an investigation to describe and classify different kinds of materials by their observable properties.

| materials of their observable properties. | | |
|---|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Planning and Carrying Out | PS1.A: Structure and | Patterns |
| Investigations | Properties of Matter | With guidance and support |
| With guidance and support | Classify different kinds of | from peers and adults, |
| from peers and adults, use | materials by their | identify observable patterns |
| graphical displays (e.g., | observable properties | in the properties of materials |
| pictures, charts, graphs), to | (e.g., color, texture). | to classify the different kinds |
| describe and organize | | of materials. |
| materials by their properties | | |
| (e.g., color, texture, | | |
| hardness, flexibility, solid, or | | |
| liquid). | | |

^{*} As stated in the 2015 South Dakota Science Standards.

2-PS1 Matter and its Interactions

2-PS1-2. Analyze data obtained from testing different materials to determine which materials have the properties that are best suited for an intended purpose.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Analyzing and Interpreting | PS1.A: Structure and | Cause and Effect |
| Data | Properties of Matter | With guidance and support |
| With guidance and support | Match a property of a | from peers and adults, |
| from peers and adults, test | material (e.g., hard, | identify and describe |
| materials then describe the | flexible, absorbent) to a | relationships between |
| relationship between the | potential purpose (e.g., | properties of materials and |
| materials and their | hardness of a wooden | some potential uses purpose |
| properties (e.g., metal is | shelf results in it being | (e.g., hardness is good for |
| strong, paper is absorbent, | better suited for | breaking objects or |
| rocks are hard, sandpaper is | supporting materials than | supporting objects; flexibility |
| rough). | a soft sponge). | is good to keep a material |
| | | from breaking). |

2-PS1 Matter and its Interactions

2-PS1-3. Construct an evidence-based account of how an object made of a small set of pieces can be disassembled and made into a new object.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Constructing Explanations | PS1.A: Structure and | Energy and Matter |
| and Designing Solutions | Properties of Matter | With guidance and support |
| With guidance and support | Identify how a variety of | from peers and adults, |
| from peers and adults, | objects can be built up | support an explanation using |
| describe evidence from | from a small set of pieces. | evidence that different |
| observations that an object | | objects can be built from the |
| made of a small set of pieces | | same set of pieces. |
| can be disassembled and | | |
| made into a new object. | | |

2-PS1 Matter and its Interactions

2-PS1-4. Construct an argument using reasoning and evidence that some changes caused by heating or cooling can be reversed and some cannot.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|--|
| Engaging in Argument from Evidence With guidance and support from peers and adults, identify evidence that shows whether the change in the material after heating is reversible (e.g., water may become ice again, a cooked egg remains a solid, cookie dough that is baked does not return to its uncooked form when cooled) by engaging in argument. | PS1.B: Chemical Reactions Identify examples of heating substances which cause changes that are sometimes reversible and sometimes not. Identify examples of cooling substances which cause changes that are sometimes reversible and sometimes not. | Cause and Effect With guidance and support from peers and adults, identify and describe the relationship of changes caused by heating or cooling that can be reversed by cooling or heating (e.g., ice that is heated can melt into water, but the water can be cooled and can freeze back into ice [and vice versa]). |

Second Grade Life Science Conceptual Understanding*:

Plants depend on water and light to grow, and also depend on animals for pollination or to move their seeds around. A range of different organisms live in different places.

2-LS2 Ecosystems: Interactions, Energy, and Dynamics

2-LS2-1. Plan and carry out an investigation to determine if plants need sunlight and water to grow.

| grow. | | |
|--|--|--|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Planning and Carrying Out | LS2.A: Interdependent | Cause and Effect |
| Investigations With guidance and support from peers and adults, collect data during an investigation about whether plants need sunlight and water to grow. | Relationships in Ecosystems Recognize that plants need water and light to grow. | With guidance and support from peers and adults, describe the effect on plant growth when withholding light but providing water, withholding water but providing light, or withholding both water and light. |

^{*} As stated in the 2015 South Dakota Science Standards.

2-LS2 Ecosystems: Interactions, Energy, and Dynamics

2-LS2-2. Develop a simple model that mimics the function of an animal in dispersing seeds or pollinating plants.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|--|--|
| Developing and Using Models With guidance and support from peers and adults, develop a simple model that mimics how plant and animal structures interact to move pollen or disperse seeds. | Relationships in Ecosystems Recognize that plants need animals to move their seeds around. ETS1.B: Developing Possible Solutions Identify a simple model that mimics the function of an animal in dispersing seeds or pollinating plants. | Structure and Function With guidance and support from peers and adults, describe the relationships between components of a simple model that allows for movement of pollen or seeds. |

2-LS4 Biological Evolution: Unity and Diversity

2-LS4-1. Make observations of plants and animals to compare the diversity of life in different habitats.

| Habitats. | | |
|---|--|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Planning and Carrying Out | LS4.D: Biodiversity and | Systems and System Models |
| Investigations With guidance and support from peers and adults, conduct an investigation and describe how the different plants and animals in their habitats can be observed and organized. | Recognize that different kinds of living things live in different habitats on land and in water. | With guidance and support from peers and adults, observe and use observations to identify characteristics of plant and animal diversity including land habitats (e.g., playground, garden, forest, parking lot) and water habitats (e.g., pond, stream, |
| | | lake). |

Second Grade Earth and Space Science Conceptual Understanding*:

Some events on Earth occur very quickly; others can occur very slowly. Wind and water change the shape of the land. Maps show where things are located. The shapes and kinds of land and water in any area can be mapped. Water is found in many types of places and in different forms on Earth.

2-ESS1 Earth's Place in the Universe

2-ESS1-1. Use information from several sources to provide evidence that Earth events can occur quickly or slowly.

| occur quickly or slowly. | | |
|--|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Constructing Explanations and Designing Solutions With guidance and support from peers and adults, describe the evidence from observations (firsthand or from media (e.g., books, videos, pictures, historical photos)), that some Earth events occur quickly (e.g., the occurrence of flood, severe storm, volcanic eruption, earthquake, landslides, | ESS1.C: The History of Planet Earth • Use evidence to understand that some Earth events happen quickly and can be observed (e.g., flood, volcano eruption, earthquake, or erosion of soil) and some Earth events happen slowly (e.g., erosion or weathering of rocks). | Stability and Change With guidance and support from peers and adults, connect evidence to support the reasoning that some Earth events and the resulting changes can be directly observed, while other Earth events (e.g., erosion or weathering of rocks) can be observed only after long periods of time. |
| erosion of soil) and some Earth events occur slowly (e.g., erosion of weathering of rocks). | | |

^{*} As stated in the 2015 South Dakota Science Standards.

2-ESS2 Earth's Systems

2-ESS2-1. Compare multiple solutions designed to slow or prevent wind or water from changing the shape of the land.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Constructing Explanations | ESS2.A: Earth Materials and | Stability and Change |
| and Designing Solutions | Systems | With guidance and support |
| With guidance and support | Identify a solution (e.g., | from peers and adults, |
| from peers and adults, | using shrubs, grass, or | identify problems created by |
| describe and compare | trees) to slow or prevent | both slow and rapid changes |
| solutions in terms of how | wind or water from | in the shape of the land (e.g., |
| each solution slows or | changing the shape of the | many mild rainstorms or a |
| prevents wind or water from | land. | severe storm and flood). |
| changing the shape of the | | |
| land. | | |

2-ESS2 Earth's Systems

2-ESS2-2. Develop a model to represent the shapes and kinds of land and bodies of water in an area.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|--|
| Developing and Using Models With guidance and support from peers and adults, develop and use a map or model to represent and identify kinds of land (e.g., hill or mountain) and specific bodies of water (e.g., creek, ocean, lake, river) within a given area. | ESS2.B: Plate Tectonics and Large-Scale System Interactions Identify land features and bodies of water (e.g., hill, lake) of an area on a map or model. | Patterns With guidance and support from peers and adults, recognize the similarities in the way maps represent land and water features in different areas. |

2-ESS2 Earth's Systems

2-ESS2-3. Obtain information to identify where water is found on Earth and that it can be solid or liquid.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|--|---|
| Obtaining, Evaluating, and Communicating Information | ESS2.C: The Roles of Water in Earth's Surface Processes | Patterns With guidance and support |
| With guidance and support from peers and adults, use books and other reliable media as sources of scientific information to identify where water is found on Earth, including in oceans, rivers, lakes, and ponds. | Recognize that water is found in many types of places and exists as solid ice and in liquid form. | from peers and adults, identify patterns of where water is found, and what form it is in. |

Third Grade Physical Science Conceptual Understanding*:

The effect of unbalanced forces on an object results in a change of motion. Patterns of motion can be used to predict future motion. Some forces act through contact, some forces act even when the objects are not in contact. The gravitational force of Earth acting on an object near the Earth's surface pulls that object toward the planet's center.

Motion and Stability: Forces and Interactions

3-PS2-1 Plan and carry out an investigation to provide evidence of the effects of balanced

| and unbalanced forces on the motion of an object. | | |
|---|--|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Planning and Carrying Out Investigations With guidance and support from peers and adults, collect and record data during an investigation of the effects of different forces on an object's motion (e.g., starting, stopping, or changing direction). | PS2.A: Forces and Motion Identify ways to change the motion of an object (e.g., number, size, or direction of forces). PS2.B: Types of Interactions Describe how objects in contact exert forces on each other. | Cause and Effect With guidance and support from peers and adults, provide evidence that demonstrates how balanced and unbalanced forces determine an object's motion, during the investigation. |

^{*} As stated in the 2015 South Dakota Science Standards.

3-PS2 Motion and Stability: Forces and Interactions

3-PS2-2. Make observations and/or measurements of an object's motion to provide evidence for how a pattern can be used to predict future motion.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Planning and Carrying Out | PS2.A: Forces and Motion | Patterns |
| Investigations | Describe the patterns of | With guidance and support |
| With guidance and support | an object's motion in | from peers and adults, use |
| from peers and adults, collect | various situations (e.g., a | data to identify a pattern |
| measurements of the motion | pendulum swinging, a ball | that can be used to predict |
| of an object as it repeats a | moving on a curved track, | future motion. |
| pattern over time (e.g., a | a magnet repelling | |
| pendulum swinging, a ball | another magnet). | |
| moving on a curved track, a | Predict future motion of | |
| magnet repelling another | an object given its | |
| magnet). | pattern of motion. | |

3-PS2 Motion and Stability: Forces and Interactions

3-PS2-3. Ask questions about cause and effect relationships of electric or magnetic interactions between two objects not in contact with each other.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Asking Questions and Defining Problems With guidance and support from peers and adults, ask relevant questions that arise from observations of two objects not in contact with each other interacting through electric or magnetic forces. | Recognize cause and effect relationships of magnetic interactions between two objects not in contact with each other (e.g., how the orientation of magnets affects the direction of the magnetic force). Recognize cause and effect relationships of electric interactions (e.g., the force on hair from an electrically charged balloon) between two objects not in contact with each other (e.g., how the distance between objects affects the strength of the force). | Cause and Effect With guidance and support from peers and adults, identify relationships about two objects not in contact with each other (i.e., sizes of forces, distances apart, and the orientation of the magnets). |

3-PS2 Motion and Stability: Forces and Interactions

3-PS2-4. Define a simple design problem that can be solved by applying scientific ideas about magnets.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|---|
| Asking Questions and Defining Problems With guidance and support from peers and adults, identify a solution for a simple problem which can be solved by applying scientific ideas about magnets. | • Identify and describe the scientific ideas necessary for solving a given problem about magnets (e.g., size of the force depends on the properties of objects, distance between the objects, and orientation of magnetic objects relative to one another). | Interdependence of Science, Engineering, and Technology With guidance and support from peers and adults, identify the features for a successful solution (e.g., identify that a magnet keeps a door latched) to a problem. |

Third Grade Life Science Conceptual Understanding*:

Reproduction is essential to every kind of organism. Organisms have unique and diverse life cycles. When the environment changes, some organisms survive and reproduce, some move to new locations, some move into the transformed environment, and some die. Being part of a group helps animals obtain food, defend themselves, and cope with changes. Different organisms vary in how they look and function because they have different inherited information; the environment also affects the traits that an organism develops. Some living organisms resemble organisms that once lived on Earth. Fossils provide evidence about the types of organisms and environments that existed long ago. Differences in characteristics between individuals of the same species provide advantages in surviving and reproducing. Particular organisms can only survive in particular environments. Populations of organisms live in a variety of habitats. Change in those habitats affects the organisms living there.

3-LS1 From Molecules to Organisms: Structures and Processes

3-LS1-1. Develop models to describe that organisms have unique and diverse life cycles but all have in common birth, growth, reproduction, and death.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|--|
| Developing and Using | LS1.B: Growth and | Patterns |
| Models With guidance and support from peers and adults, develop models of a life cycle and identify the relevant components (i.e., organisms, birth, growth, reproduction, death). | Recognize that organisms have unique and diverse life cycles. Identify a common pattern between models of different life cycles. | With guidance and support from peers and adults, use models to describe that although organisms can display life cycles that look different, they all follow the same pattern. |

^{*} As stated in the 2015 South Dakota Science Standards.

3-LS2 Ecosystems: Interactions, Energy, and Dynamics

| 3-LS2-1 . Construct an argument that some animals form groups that help members survive. | | |
|---|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Engaging in Argument from | LS2.D: Social Interactions | Cause and Effect |
| Evidence | and Group Behavior | With guidance and support |
| With guidance and support | Recognize that animals | from peers and adults, |
| from peers and adults, | within a group help the | identify cause and effect |
| identify evidence to support | group obtain food for | relationships (i.e., members |
| the claim that being part of a | survival, defend | of a group of animals have |
| group helps animals obtain | themselves, and survive | greater success in defending |
| food, defend themselves, and | changes in their | themselves than those same |
| cope with changes in their | ecosystem. | animals acting alone) related |
| ecosystem. | | to being part of a group. |

3-LS3 Heredity: Inheritance and Variation of Traits

3-LS3-1. Analyze and interpret data to provide evidence that plants and animals have traits

| inherited from parents and that variations of these traits exist in a group of similar organisms. | | |
|--|--|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Analyzing and Interpreting | LS3.A: Inheritance of Traits | Patterns |
| Data With guidance and support from peers and adults, interpret graphical displays (e.g., table, chart, graph) and visual representations (e.g., drawings, pictures, photographs) showing variations in similar traits in a grouping of similar organisms. | Identify similarities in the traits of a parent and the traits of an offspring. Recognize that characteristics of organisms are inherited from their parents. LS3.B: Variation of Traits Identify variations in similar traits in a group of similar organisms. | With guidance and support from peers and adults, describe that the pattern of similarities in traits between parents and offspring, and between siblings, provide evidence that traits are inherited. |

3-LS3 Heredity: Inheritance and Variation of Traits

3-LS3-2. Use evidence and reasoning to support the explanation that traits can be influenced by the environment.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|---|
| Constructing Explanations and Designing Solutions With guidance and support from peers and adults, identify evidence that explains how inherited traits can be influenced by the environment (e.g., height or weight of a plant or animal, color or quantity of the flowers). | LS3.A: Inheritance of Traits Identify examples of inherited traits that vary between organisms of the same type. LS3.B: Variation of Traits Identify a cause-and-effect relationship between an environmental factor and its effect on a given variation in a trait (e.g., not enough water produces plants that have fewer flowers than plants that had more water available). | Cause and Effect With guidance and support from peers and adults, identify environmental factors that vary for organisms of the same type (e.g., amount of food or amount of exercise an animal gets) that may influence organisms' traits. |

3-LS4 Biological Evolution: Unity and Diversity

3-LS4-1. Analyze and interpret data from fossils to provide evidence of the organisms and the environments in which they lived long ago.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|--|
| Analyzing and Interpreting Data | LS4.A: Evidence of Common Ancestry and Diversity | Scale, Proportion, and Quantity |
| With guidance and support from peers and adults, use graphical displays (e.g., table, chart, graph) to identify relationships between the fossils of organisms and the environments in which they lived. | Recognize that fossils represent plants and animals that lived long ago. Recognize that fossils provide evidence about the environments in which organisms lived long ago (e.g., fossilized seashells indicate shelled organisms that lived in aquatic environments.). | With guidance and support from peers and adults, identify relationships shown in data that fossils represent plants and animals that lived long ago. |

3-LS4 Biological Evolution: Unity and Diversity

3-LS4-2. Use evidence and reasoning to construct an explanation for how the variations in characteristics among individuals of the same species may provide advantages in surviving, finding mates, and reproducing.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|--|
| Constructing Explanations and Designing Solutions With guidance and support from peers and adults, select from given evidence that which is necessary to describe an explanation of potential benefits of a given variation of a characteristic (e.g., the light coloration of some moths makes them difficult to see on the bark of a tree). | Identify features and characteristics that enable an organism to survive in a particular environment. | Cause and Effect With guidance and support from peers and adults, describe a cause-and-effect relationship between a specific variation in a characteristic (e.g., longer thorns) and its effect on the ability of the individual organism to survive (e.g., plants with longer thorns are less likely to be eaten). |

3-LS4 Biological Evolution: Unity and Diversity

3-LS4-3. Construct an argument with evidence how some organisms thrive, some struggle to survive, and some cannot survive in a particular habitat.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Engaging in Argument from | LS4.A: Adaptation | Cause and Effect |
| Evidence | Identify changes in a | With guidance and support |
| With guidance and support | habitat that would cause | from peers and adults, |
| from peers and adults, | some organisms to | identify evidence which |
| describe evidence (e.g., | survive and reproduce, | demonstrates that if an |
| characteristics of an | some to move to new | environment does not meet |
| environment, characteristics | locations, and some to | the needs of an organism, |
| of an organism, needs of an | die. | that organism cannot survive |
| organism) to support the | | within that environment. |
| claim that in a particular | | |
| habitat, some organisms can | | |
| survive well, some can | | |
| survive less well, and some | | |
| cannot survive at all. | | |

3-LS4 Biological Evolution: Unity and Diversity

3-LS4-4. Make a claim about the merit of a solution to a problem caused when the environment changes and the types of plants and animals that live there may change.

| environment enanges and the types of plants and animals that live there may enange. | | |
|--|--|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Engaging in Argument from | LS4.D: Biodiversity and | Systems and System Models |
| Evidence With guidance and support from peers and adults, describe how a solution that makes changes to one part of the system (e.g., a feature of the environment), affects the other parts of the system (e.g., plants and animals). | Identify evidence that supports a claim that change in habitats affects the organisms living there. Identify a solution to a problem that is caused when the environment changes. | With guidance and support from peers and adults, describe how a change in the given environment causes a problem for the existing plants and animals living within that area. |

Third Grade Earth and Space Science Conceptual Understanding*:

Typical weather occurs during a particular season. Climate describes patterns of typical weather conditions over different scales and variations. Historical weather patterns can be analyzed. A variety of hazards result from natural processes; humans cannot eliminate hazards but can reduce their impact.

3-ESS2 Earth's Systems

3-ESS2-1. Represent data in tables and graphical displays to describe typical weather conditions expected during a particular season.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|--|
| Analyzing and Interpreting Data With guidance and support from peers and adults, use graphical displays (e.g., table, chart, graph) to organize the given data related to weather conditions by season. | ESS2.D: Weather and Climate Use data to describe observed weather conditions (e.g., temperature, precipitation, wind direction) during a season. Use data to predict weather conditions (e.g., temperature, precipitation, wind direction) during a season. | Patterns With guidance and support from peers and adults, use patterns of weather conditions in different seasons to predict weather conditions expected during a season (e.g., "In our town in the summer it is typically hot, as indicated on a bar graph over time; therefore, the prediction is that next summer, it will be hot."). |

^{*} As stated in the 2015 South Dakota Science Standards.

3-ESS2 Earth's Systems

3-ESS2-2. Obtain and combine information to describe climates in different regions of the world.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|--|
| Obtaining, Evaluating, and Communicating Information | ESS2.D: Weather and Climate | Patterns With guidance and support |
| With guidance and support from peers and adults, use books and other reliable media to gather information about climates in different regions of the world (e.g., equatorial, polar). | Identify climates in different regions of the world (e.g., equatorial, polar). | from peers and adults, describe a climate pattern in a region and use it to predict weather conditions in that region. |

3-ESS1 Earth and Human Activity

3-ESS3-1. Make a claim about the merit of a design solution that reduces the impacts of a weather-related hazard.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|---|
| Engaging in Argument from | ESS3.B: Natural Hazards | Cause and Effect |
| Evidence With guidance and support from peers and adults, evaluate how a solution reduces the impact of a weather-related hazard. | Identify the positive impact of a solution humans can take to reduce the impact of weather-related hazards (e.g., barriers to prevent flooding). | With guidance and support from peers and adults, identify problems caused by a weather-related hazard (e.g., heavy rains cause flooding, lightning causes fires). |

Fourth Grade Physical Science Conceptual Understanding*:

Moving objects contain energy. The faster the object moves, the more energy it has. Energy can be moved from place to place by moving objects, or through sound, light, heat, or electrical currents. Energy can be converted from one form to another form. When objects collide, energy is transferred through forces so as to change the objects' motions. Waves are regular patterns of motion which can be made in water by disturbing the surface. Waves of the same type can differ in amplitude and wavelength. Waves can make objects move. Objects can be seen when light reflected from their surface enters our eyes. Patterns can encode, send, receive, and decode information.

^{*} As stated in the 2015 South Dakota Science Standards.

| 4-PS3 Energy | | |
|---|--|---|
| 4-PS3-1 . Use evidence to construct an explanation relating the speed of an object to the energy of that object. | | |
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Planning and Carrying Out Investigations With guidance and support from peers and adults, use evidence to show that the faster a given object is moving, the more observable impact it can have on another object (e.g., more or less sound produced in a collision). | Recognize that moving objects contain energy and the faster an object moves, the more energy it has. | Energy and Matter With guidance and support from peers and adults, describe the relative speeds of two objects (e.g., faster vs. slower objects). |

4-PS3 Energy

4-PS3-2. Make observations to provide evidence for how energy can be transferred from place to place by sound, light, heat, and electric currents.

| place to place by sound, light, heat, and electric currents. | | |
|--|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Planning and Carrying Out | PS3.A: Definitions of Energy | Energy and Matter |
| Investigations | Identify examples of how | With guidance and support |
| With guidance and support | energy can be moved | from peers and adults, |
| from peers and adults, collect | from place to place (i.e., | identify evidence that |
| qualitative data related to | through sound or light | energy, in the form of light, |
| motion, sound, heat, or light | traveling; by electrical | sound, heat, and motion, can |
| causing a different type of | currents; heat passing | be transferred from place to |
| energy to be observed after | from one object to | place by sound, light, heat, or |
| an interaction. | another). | electric currents. |

4-PS3 Energy

4-PS3-3. Ask questions and predict outcomes about the changes in energy that occur when objects collide.

| objects collide. | | |
|---|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Asking Questions and | PS3.C: Relationship Between | Energy and Matter |
| Defining Problems | Energy and Forces | With guidance and support |
| With guidance and support | Identify the change in | from peers and adults, |
| from peers and adults, make | energy or the change in | predict reasonable outcomes |
| qualitative measures of | the objects' motions | about the changes in energy |
| energy (e.g., relative motion, | when objects collide (e.g., | that occur after objects |
| relative speed) of an object | speeds as objects | collide. |
| before and after a collision. | interact, direction). | |

| 4-PS3 Energy | | | |
|---|---|---|--|
| 4-PS3-4. Design, test, and refin | 4-PS3-4 . Design, test, and refine a device that converts energy from one form to another. | | |
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors | |
| Constructing Explanations and Designing Solutions | PS3.B: Conservation of Energy and Energy Transfer | Energy and Matter With guidance and support | |
| With guidance and support from peers and adults, design devices which convert energy from one form to another and describe how they are used to solve problems. | Recognize an example of how energy can be converted from one form to another form (e.g., electric circuits that convert electrical energy into light, motion, sound or heat). | from peers and adults, identify a device which transforms energy (e.g., a light bulb to convert electrical energy into light energy; a motor to convert electrical energy into energy of motion). | |

4-PS4 Waves and their Applications in Technologies for Information Transfer

4-PS4-1. Develop a model of waves to describe patterns in terms of amplitude and wavelength and to provide evidence that waves can cause objects to move.

| wavelength and to provide evidence that waves can cause objects to move. | | |
|---|--|--|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Developing and Using Models With guidance and support from peers and adults, develop and use a model to describe that waves of the same type can vary in terms of amplitude and wavelength | PS4.A: Wave Properties Describe the properties of waves using a model (e.g., drawings, diagrams) to show amplitude and wavelength. Identify relationships involving wave | Patterns With guidance and support from peers and adults, recognize patterns in the motion of an object caused by a wave as it passes. |
| and describe how this might affect the motion, caused by a wave, of an object. | amplitude, wavelength, and the motion of an object (e.g., when the amplitude increases, the object moves more). | |

4-PS4 Waves and their Applications in Technologies for Information Transfer

4-PS4-2. Develop a model to describe how light reflecting from objects and entering the eye allows objects to be seen.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|---|
| Developing and Using Models With guidance and support from peers and adults, develop and use a model to determine which surfaces reflect or absorb light or allow light to pass through. | PS4.B: Electromagnetic Radiation Recognize that an object can be seen when light reflected from its surface enters the eye. | Cause and Effect With guidance and support from peers and adults, use a model to describe the relationship between seeing objects that do not produce their own light and light reflecting off the object and into the eye. |

4-PS4 Waves and their Applications in Technologies for Information Transfer **4-PS4-3**. Create and compare multiple solutions that use patterns to transfer information. **Science and Engineering Disciplinary Core Ideas Crosscutting Concepts Practices Core Content Connectors Core Content Connectors Core Content Connectors Constructing Explanations PS4.C: Information Patterns** and Designing Solutions Technologies and With guidance and support Instrumentation With guidance and support from peers and adults, from peers and adults, identify similarities and Compare ways in which generate devices that can be differences in the types of patterns have been used used to communicate (send patterns used (e.g., verbal in the past to and receive information) messages can be encoded in communicate over over long distances. patterns of flashes of light to distance (e.g., the use of be decoded by someone else smoke signals, drums, across the room) in the Morse code on a solutions to determine telegraph). Contrast ways in which whether some ways of transmitting information patterns have been used (e.g., picture, message) are in the past to more effective than others. communicate over distance (e.g., the use of smoke signals, drums, Morse code on a telegraph).

Fourth Grade Life Science Conceptual Understanding*:

Plants and animals have internal and external structures that function to support survival, growth, behavior, and reproduction. Different sense receptors are specialized for particular kinds of information; animals use their perceptions and memories to guide their actions.

4-LS1 From Molecules to Organisms: Structures and Processes

4-LS1-1. Construct an argument that plants and animals have internal and external structures that function to support survival, growth, behavior, and reproduction.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|--|
| Engaging in Argument from Evidence With guidance and support from peers and adults, construct an argument that supports the idea that plants and animals have internal and external structures that function together as part of a system to support survival, growth, behavior, and reproduction. | LS1.A: Structure and Function Identify external macroscopic structures (e.g., bird beaks, eyes, feathers, roots, needles on a pine tree) that support growth, survival, behavior, and reproduction of organisms. Identify internal structures (e.g., heart, muscles, bones) that support growth, survival, behavior, and reproduction of organisms. | With guidance and support from peers and adults, identify structures that work together as part of a system to support survival, growth, behavior, and/or reproduction (e.g., the heart works with the lungs to carry oxygenated blood throughout the system; thorns protect the plant). |

^{*} As stated in the 2015 South Dakota Science Standards.

4-LS1 From Molecules to Organisms: Structures and Processes

4-LS1-2. Use a model to describe that animals receive different types of information through their senses, process the information in their brain, and respond to the information in different ways.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|---|
| Models With guidance and support from peers and adults, identify components (e.g., information about the surroundings, sense receptors, brain, animal's actions) of a model illustrating how animals can use their perceptions to guide their actions. | LS1.D: Information Processing Recognize sense receptors provide different kinds of information, which is processed by the brain. Identify how animals use their sense receptors to respond to different types of information (e.g., sound, light, odor, temperature) in their surroundings with behaviors that help them survive. Identify how animals use their memories to help them survive. | With guidance and support from peers and adults, identify examples of how animals use their brains to process sensory information (e.g., sound, light, odor, temperature) which allows experiences to be perceived, stored as memories, and influence behavior (e.g., an animal learns which color fruit is bitter and avoids eating it). |

Fourth Grade Earth and Space Science Conceptual Understanding*:

Certain features on Earth can be used to order events that have occurred in a landscape. Four major Earth systems interact. Rainfall helps to shape the land and affects the types of living things found in a region. Water, ice, wind, organisms, and gravity break rocks, soils, and sediments into smaller pieces and move them around. Earth's physical features occur in patterns, as do earthquakes and volcanoes. Maps can be used to locate features and determine patterns in those events. Energy and fuels that humans use are derived from natural sources and their use affects the environment. Some resources are renewable over time, others are not. A variety of hazards result from natural processes; humans cannot eliminate hazards but can reduce their impacts.

4-ESS1 Earth's Place in the Universe

4-ESS1-1. Identify evidence from patterns in rock formations and fossils in rock layers to support an explanation for changes in a landscape over time.

| support an explanation for changes in a landscape over time. | | |
|--|--|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Constructing Explanations | ESS1.C: The History of Planet | Patterns |
| and Designing Solutions | Earth | With guidance and support |
| With guidance and support from peers and adults, use evidence to support an explanation of how a landscape changes over time | Identify rock formations that show how the Earth's surface has changed over time (e.g., change following | from peers and adults, identify a pattern of rock layers and fossils (e.g., a rock layer containing shells and fish below a rock layer |
| by the occurrence of events (e.g., earthquakes) due to Earth forces. | earthquakes). Identify older fossils as being found in deeper, older rock layers. | containing fossils of land animals and plants is a pattern indicating that, at one point, the landscape had been covered by water and later it was dry land). |

^{*} As stated in the 2015 South Dakota Science Standards.

4-ESS2 Earth's Systems

4-ESS2-1. Make observations and/or measurements to provide evidence of the effects of weathering or the rate of erosion by water, ice, wind, or vegetation.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|---|
| Planning and Carrying Out Investigations | ESS2.A: Earth Materials and Systems | Cause and Effect With guidance and support |
| With guidance and support from peers and adults, record measurements (e.g., motion of water, direction of wind, number or size of rocks transported) made during an investigation of weathering. | Use data to compare differences in the shape of the land due to the effects of weathering or erosion. ESS2.E: Biogeology Identify how living things affect the shape of the land. | from peers and adults, contrast erosion rates in the presence or absence of plants growing in or on Earth material. |

4-ESS2 Earth's Systems

4-ESS2-2. Analyze and interpret data from maps to describe patterns of Earth's features.

| 4-ESSZ-2. Analyze and interpret data from maps to describe patterns of Earth's Teatures. | | |
|---|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Analyzing and Interpreting | ESS2.B: Plate Tectonics and | Patterns |
| Data | Large-Scale System | With guidance and support |
| With guidance and support | Interactions | from peers and adults, |
| from peers and adults, | Use maps to locate | identify patterns in the |
| interpret data of Earth's | different land and water | location of Earth features, |
| features using graphical | features of Earth. | including the locations of |
| displays (e.g., table, chart, | Recognize that | mountain ranges, |
| graph) based on maps to | earthquakes and | earthquakes, and volcanoes. |
| determine the locations of | volcanoes often occur | |
| different Earth features (e.g., | along the boundaries | |
| mountains, volcanoes | between continents. | |
| continental boundaries, | | |
| oceans, earthquakes). | | |

4-ESS3 Earth and Human Activity

4-ESS3-1. Obtain and combine information to describe that energy and fuels are derived from natural resources and their uses affect the environment.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Obtaining, Evaluating, and | ESS3.A: Natural Resources | Cause and Effect |
| Communicating Information With guidance and support from peers and adults, gather and combine information from books and other reliable media about energy resources (e.g., solar, wind, water) and fossil fuels. | Identify the natural sources from which energy and fuels that humans use are derived. Identify environmental effects associated with the use of a given energy resource. | With guidance and support from peers and adults, identify positive and negative environmental effects of using a given energy resource. |

4-ESS3 Earth and Human Activity

4-ESS3-2. Generate and compare multiple solutions to reduce the impacts of natural Earth processes on humans.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|--|
| Constructing Explanations and Designing Solutions With guidance and support from peers and adults, use scientific information about an Earth process (e.g., earthquakes, tsunamis, volcanic eruptions) and its effects to generate a solution | Describe solutions to reduce the impact of a natural Earth process (e.g., earthquake, flood, volcanic activity) on humans. | Cause and Effect With guidance and support from peers and adults, describe cause and effect relationships between the Earth process (e.g., earthquakes, tsunamis, volcanic eruptions) and its observed effect. |
| that reduces its effect on humans. | | observed effect. |

Fifth Grade Physical Science Conceptual Understanding*:

Because matter exists as particles that are too small to see, matter is always conserved even if it seems to disappear. Measurements of a variety of observable properties can be used to identify particular materials. Chemical reactions that occur when substances are mixed can be identified by the emergence of substances with different properties; the total mass of substances when a reaction occurs remains the same. Energy can be "produced," "used," or "released" by converting stored energy. Plants capture energy from sunlight, which can later be used as fuel or food.

^{*} As stated in the 2015 South Dakota Science Standards.

| 5-PS1 Matter and Its Interactions | | |
|---|--|--|
| 5-PS1-1 . Develop a model to de | escribe that matter is made of pa | articles too small to be seen. |
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Developing and Using Models | PS1.A: Structure and Properties of Matter | Scale, Proportion, and Quantity |
| With guidance and support from peers and adults, develop a model that represents the phenomenon that gases are made from matter particles that are too small to see and are moving freely around in space (e.g., inflation and shape of a balloon). | Identify in a model (e.g., picture, diagram) which shows that all matter can be broken down into smaller and smaller pieces until they are too small to be seen by human eyes. | With guidance and support from peers and adults, use the model to describe how matter composed of tiny particles too small to be seen can account for observable phenomena (e.g., air inflating a basketball). |

5-PS1 Matter and Its Interactions

5-PS1-2. Measure and graph quantities to provide evidence that regardless of the type of change that occurs when heating, cooling, or mixing substances, the total weight of matter is conserved.

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|---|---|--|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Using Mathematics and Computational Thinking | PS1.A: Structure and Properties of Matter | Scale, Proportion, and Quantity |
| With guidance and support from peers and adults, measure and graph the given weights of substances using standard units to calculate the difference between the total weight of each substance before and after each is heated, cooled, or mixed. | Recognize that the total weight of matter is conserved when it changes form. PS1.B: Chemical Reactions Recognize that the total weight of matter is conserved before and after they are heated, cooled, or mixed. | With guidance and support from peers and adults, use measurements of standard units and calculations to describe the natural pattern that the total weights of the substances do not change after they are heated, cooled, and/or mixed. |

5-PS3 Matter and Its Interactions

5-PS1-3. Make observations and measurements to identify materials based on their properties.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|---|---|
| Planning and Carrying Out Investigations | PS1.A: Structure and Properties of Matter | Scale, Proportion, and Quantity |
| With guidance and support from peers and adults, plan an investigation of how materials can be identified based on their observable and measurable properties. | Recognize that materials can be classified based on a variety of observable physical properties (e.g., shape, texture, buoyancy, color, magnetism, solubility). Classify materials (e.g., shape, texture, buoyancy, color, magnetism, solubility) by measurable physical properties. | With guidance and support from peers and adults, collect and record data using standard units that can be used to classify materials based on their observable and measurable properties. |

5-PS1 Matter and Its Interactions

5-PS1-4. Conduct an investigation to determine whether the mixing of two or more substances results in new substances.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|--|
| Planning and Carrying Out Investigations With guidance and support from peers and adults, conduct an investigation, which includes providing evidence for whether new substances are formed by mixing two or more substances. | PS1.B: Chemical Reactions Recognize that when two or more different substances are mixed, a new substance with different properties may be formed. Identify the changes that occur when two or more substances are mixed using evidence provided from data. | Cause and Effect With guidance and support from peers and adults, record quantitative (e.g., weight) and qualitative properties (e.g., state of matter, color, texture, odor) of the substances to be mixed and of the resulting substances. |

5-PS2 Motion and Stability: Forces and Interactions

5-PS2-1. Support an argument that the gravitational force exerted by Earth on objects is directed down.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
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| Engaging in Argument from Evidence With guidance and support from peers and adults, recognize evidence to support a claim that includes the idea that the gravitational force exerted by Earth on objects is directed down toward the center of Earth. | Recognize that the gravitational force exerted by Earth on objects is directed down. | Cause and Effect With guidance and support from peers and adults, observe and describe the relationship between objects that are dropped and the appearance that the objects fall straight down. |

5-PS3 Energy

5-PS3-1. Use models to describe that energy in animals' food (used for body repair, growth, motion, and to maintain body warmth) was once energy from the sun.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Developing and Using | PS3.D: Energy in Chemical | Energy and Matter |
| Models | Processes and Everyday Life | With guidance and support |
| With guidance and support | Recognize that the | from peers and adults, use |
| from peers and adults, | energy in animals' food | the model to identify |
| identify components of a | was once energy from | relationships between energy |
| model (e.g., the sun, energy, | the sun. | from the sun and animals' |
| animals, plants) illustrating | | needs and uses for energy |
| the phenomenon that energy | | (e.g., growth, warmth, |
| in animals' food was once | | movement). |
| energy from the sun. | | |

Fifth Grade Life Science Conceptual Understanding*:

Food provides animals with the materials and energy they need for body repair, growth, warmth, and motion. Plants acquire material for growth chiefly from air, water, and process matter and obtain energy from sunlight, which is used to maintain conditions necessary for survival. Movement of matter among plants, animals, decomposers, and the environment and that energy in animals' food was once energy from the sun.

5-LS1 From Molecules to Organisms: Structures and Processes

5-LS1-1. Support an argument that plants get the materials they need for growth chiefly from air and water.

| air and water. | | |
|--|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Engaging in Argument from Evidence With guidance and support from peers and adults, collect evidence (e.g., changes in the weight of soil and water within a closed system with a plant) to support the claim that plants grow chiefly from air and water instead of soil. | LS1.C: Organization for Matter and Energy Flow in Organisms Recognize that plants acquire material for growth chiefly from air and water, not from soil. | Energy and Matter With guidance and support from peers and adults, describe the relationship between growth of plants and what plants require to grow to evidence of change in weight of plants (i.e., soil cannot account for the change in weight as a plant grows and since plants take in water and air, both of which could contribute to the increase in weight during plant growth, plant growth must come chiefly from water and air). |

^{*} As stated in the 2015 South Dakota Science Standards.

5-LS2 Ecosystems: Interactions, Energy, and Dynamics

5-LS2-1. Develop a model to describe the movement of matter and energy among producers, consumers, decomposers, and the environment.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
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| Developing and Using | LS2.B: Cycles of Matter and | Systems and System Models |
| Models With guidance and support from peers and adults, develop a model of the phenomena that movement of matter within an ecosystem is related to its key components (i.e., matter, plants, animals, decomposers, environment). | Energy Transfer in Ecosystems Identify a model that shows the movement of matter (e.g., plant growth, eating, composting) through living things. | With guidance and support from peers and adults, use the model to describe the relationship between organisms and the exchange of matter from and back into the environment. |

Fifth Grade Earth and Space Science Conceptual Understanding*:

Stars range greatly in size and distance from Earth, and this can explain their relative brightness. Earth's orbit and rotation and the orbit of the moon around Earth cause observable patterns, such as length and direction of shadows, day and night, and the seasonal appearance of some stars in the night sky. Four major Earth systems interact. Rainfall helps to shape the land and affects the types of living things found in a region. Water, ice, wind, organisms, and gravity break rocks, soils, and sediments into smaller pieces and move them around. The geosphere, biosphere, hydrosphere, and/or atmosphere interact. Most of Earth's water is in the ocean and much of Earth's fresh water is in glaciers or underground. Societal activities have had major effects on land, ocean, atmosphere, and even outer space. Societal activities can also help protect Earth's resources and environments.

5-ESS1 Earth's Place in the Universe

5-ESS1-1. Support an argument that differences in the apparent brightness of the sun compared to other stars is due to distances from the Earth.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|---|
| Engaging in Argument from Evidence | ESS1.A: The Universe and its Stars | Scale, Proportion, and Quantity |
| With guidance and support from peers and adults, describe the evidence, data, and/or models that support the claim that the apparent brightness of the sun and stars is due to their relative distances from Earth. | Identify that the sun appears larger and brighter than other stars because the sun is much closer to Earth than other stars. | With guidance and support from peers and adults, recognize that even though the sun is very far from Earth, it is much closer than other stars. |

^{*} As stated in the 2015 South Dakota Science Standards.

5-ESS1 Earth's Place in the Universe

5-ESS1-2. Represent data in graphical displays to reveal patterns of daily changes in length and direction of shadows, day and night, and the seasonal appearance of some stars in the night sky.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|--|--|---|
| Analyzing and Interpreting Data With guidance and support from peers and adults, organize data in a graphical display pertaining to daily and seasonal changes caused by Earth's rotation and orbit around the sun. | ESS1.D: Earth and the Solar System Use data to describe similarities and differences in the timing of observable changes in shadows. Use data to describe similarities and differences in the timing of observable changes in day and night. Use data to describe similarities and differences in the timing of observable changes in the appearance of stars that are visible only in particular months. | Patterns With guidance and support from peers and adults, use the organized data to find the similarities and differences in the timing of observable changes in shadows, daylight, and the appearance of stars to show that events occur at different rates. |

5-ESS2 Earth's Systems

5-ESS2-1. Develop a model to describe the interaction of geosphere, biosphere, hydrosphere, and/or atmosphere.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|---|---|
| Developing and Using | ESS2.A: Earth Materials and | Systems and System Models |
| Models | Systems | With guidance and support |
| With guidance and support | Identify the Earth's major | from peers and adults, use |
| from peers and adults, | systems (i.e., geosphere, | the model to describe ways |
| develop a model of ways the | biosphere, hydrosphere, | in which the parts of two |
| four major Earth systems | and/or atmosphere). | major Earth systems interact |
| (i.e., geosphere, | Recognize that the | to affect the Earth's surface |
| hydrosphere, atmosphere, | Earth's major systems | materials and processes. |
| biosphere) interact to affect | interact and affect Earth's | |
| Earth's surface materials and | surface materials and | |
| processes. | processes. | |

5-ESS2 Earth's Systems

5-ESS2-2. Describe and graph the amounts and percentages of water and fresh water in various reservoirs to provide evidence about the distribution of water on Earth.

| various reservoirs to provide evidence about the distribution of water on Earth. | | |
|---|---|---|
| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
| Using Mathematics and Computational Thinking | ESS2.C: The Roles of Water in Earth's Surface Processes | Scale, Proportion, and Quantity |
| With guidance and support from peers and adults, graph the data using standard units to compare the amount of salt water and the amount of fresh water in various reservoirs (i.e., oceans, lakes, rivers, glaciers, ground water, polar ice caps). | Recognize that the majority of water on Earth is found in the oceans as salt water and most of the Earth's fresh water is stored in glaciers. | With guidance and support from peers and adults, use graphs of the relative amounts of total salt water and total fresh water in each of the reservoirs to describe that the majority of water on Earth is found in the oceans as salt water and most of the Earth's fresh water is stored in glaciers. |

5-ESS3 Earth and Human Activity

5-ESS3-1. Obtain and combine information about ways individual communities use science ideas to protect the Earth's resources and environment.

| Science and Engineering Practices Core Content Connectors | Disciplinary Core Ideas Core Content Connectors | Crosscutting Concepts Core Content Connectors |
|---|--|---|
| Obtaining, Evaluating, and | ESS3.C: Human Impacts on | Systems and System Models |
| Communicating Information With guidance and support from peers and adults, obtain information from books and other reliable media about positive and negative effects on the environment as a result of human activities. | Identify ways people can help protect the Earth's resources and environment. | With guidance and support from peers and adults, identify interactions between components of environmental systems due to human activities. |