



## Digital Animation

Career Cluster	Arts, A/V Technology, Communications
Course Code	10207
Prerequisite(s)	Recommended: Introduction To Arts/AV Technology & Communications 11000
Credit	0.5 to 1.0 credit
Program of Study and Sequence	Introduction to Art/AV Technology & Communications – Level I Pathway Course – Digital Animation – Level III Pathway Course
Student Organization	Skills USA
Coordinating Work-Based Learning	Guest Speakers, Field Trips, Informational Interviews, Tours,
Industry Certifications	Student can work toward Adobe Certified Associate (ACA) Certification in Adobe Products ( <a href="http://www.adobe.com/education/certification-programs.html">http://www.adobe.com/education/certification-programs.html</a> ), National Career Readiness Test (NCRC)
Dual Credit or Dual Enrollment	<a href="https://sdmylife.com/images/Approved-CTE-Dual-Credit.pdf">https://sdmylife.com/images/Approved-CTE-Dual-Credit.pdf</a>
Teacher Certification	Arts AV Technology & Communications Cluster Endorsement; Visual Arts Pathway Endorsement; Information Technology Cluster Endorsement; Web & Digital Communication Pathway Endorsement; *K12 Classroom Technology; *K12 Educational Technology; *Multimedia
Resources	Suggested Software: Adobe Suitevtc.com, youtube.com

### Course Description

Digital Animation explores Legal and Ethical Issues, Career Opportunities, Use of Animations, Animation Software Tools, Basic Animation Techniques, Interactivity in Animation, and how to Publish Animated Movies.

### Program of Study Application

Digital Animation is a Level II pathway course in the Arts, A/V Technology & Communications career cluster that is appropriate for both the Visual Arts and the Telecommunications/AV Technology pathway.

## Course Standards

### DA 1: Develop an Awareness of Career Opportunities and Professionalism in Digital Animation.

<i>Webb Level</i>	<i>Sub-indicator</i>
Two Skill/Concept	DA 1.1 Identify personal interests and abilities related to digital animation careers.
Two Skill/Concept	DA 1.2 Investigate career opportunities, trends, and requirements related to digital animation careers.
Three Strategic Thinking	DA 1.3 Demonstrate job skills for digital animation Industries.
Three Strategic Thinking	DA 1.4 Explore legal and ethical issues related to digital animation.

### DA 2: Demonstrate Basic Digital Animation Skills.

<i>Webb Level</i>	<i>Sub-indicator</i>
Three Strategic Thinking	DA 2.1 Understand animation development process.
Four Extended Thinking	DA 2.2 Create clips using animation software tools.
Four Extended Thinking	DA 2.3 Implement a pre-production plan.
Four Extended Thinking	DA 2.4 Analyze and critique animation production.

### DA 3: Employ Standard Convention for the Creation and Design of Animation Concepts.

<i>Webb Level</i>	<i>Sub-indicator</i>
Four Extended Thinking	DA 3.1 Produce basic animation.
Four Extended Thinking	DA 3.2 Generate audio in animation.
Four Extended Thinking	DA 3.3 Design User Interface/Interactivity in animations.
Four Extended Thinking	DA 3.4 Evaluate and analyze animations for publication.